

## Guess the Number!



One child in the group is asked to think of a number between a certain range (eg. 1-50) and writes it down on a piece of paper away from the view of others.

The rest of the group sit in a circle and each child takes their turn to ask a question about the number to identify what the number is. The only type of questions which can be asked are ones for which the answer 'yes' or 'no' can be given.

For example, the facilitator may suggest these questions as ones which could be asked before the game begins:

Is the number more than 40?

Is the number less than 20 but more than 10?

Is the number an even number such as 2, 4, 6, 8, 10, 12 etc?

Are there two digits in the number?

Does the number begin with the digit 3?

Is the number the age of someone in the group?

Each child in turn asks a question or guesses the number.

If they choose to guess the number and the number is incorrect, then they are out of the game.

Questions continue to be asked until the right number is found.